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package JavaFX;

//import java.awt.event.ActionEvent;

//import java.awt.TextField;

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import javafx.application.Application;

**import javafx.event.EventHandler;**

import javafx.event.ActionEvent;

import javafx.geometry.Pos;

import javafx.scene.Scene;

import javafx.scene.control.Button;

import javafx.scene.control.PasswordField;

import javafx.scene.layout.GridPane;

import javafx.scene.text.Text;

import javafx.stage.Stage;

**import javafx.scene.control.TextField;**

import javafx.scene.paint.Color;

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\* @author Admin

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public class LoginPage extends Application {

@Override

public void start(Stage stage) {

//creating label email CHILD NODES

Text text1 = new Text("Email");

//creating label password

Text text2 = new Text("Password");

//Creating Text Filed for email

TextField textField1 = new TextField();

//Creating Text Filed for password

PasswordField textField2 = new PasswordField();

//Creating Buttons

Button button1 = new Button("Submit");

Button button2 = new Button("Clear");

//Creating a Grid Pane ROOT

GridPane gridPane = new GridPane();

//Setting size for the pane

gridPane.setMinSize(400, 200);

//Setting the padding

// gridPane.setPadding(new Insets(10, 10, 10, 10));

//Setting the vertical and horizontal gaps between the columns

gridPane.setVgap(5);

gridPane.setHgap(5);

//Setting the Grid alignment

gridPane.setAlignment(Pos.CENTER);

//Arranging all the nodes in the grid **connecting child to root**

gridPane.add(text1, 0, 0);

gridPane.add(textField1, 1, 0);

gridPane.add(text2, 0, 1);

gridPane.add(textField2, 1, 1);

gridPane.add(button1, 0, 2);

gridPane.add(button2, 1, 2);

//Styling nodes

button1.setStyle("-fx-background-color: darkslateblue; -fx-text-fill: white;");

button2.setStyle("-fx-background-color: darkslateblue; -fx-text-fill: white;");

text1.setStyle("-fx-font: normal bold 20px 'serif' ");

text2.setStyle("-fx-font: normal bold 20px 'serif' ");

gridPane.setStyle("-fx-background-color: BEIGE;");

final Text actiontarget = new Text();

gridPane.add(actiontarget, 1, 6);

button1.setOnAction(new EventHandler<ActionEvent>() {

public void handle(ActionEvent e) {

actiontarget.setFill(Color.FIREBRICK);

actiontarget.setText("Sign in button pressed");

}

});

//Creating a scene object ROOT to scence

Scene scene = new Scene(gridPane);

//Setting title to the Stage

stage.setTitle("CSS Example");

//Adding scene to the stage

stage.setScene(scene);

//Displaying the contents of the stage

stage.show();

}

public static void main(String args[]){

launch(args);

}

}